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PROGRAM

The Macro Assembler

This document provides a brief description of the DGC Macro Assembler. This assembler is upward compatible with the RDOS Relocatable Assembler. It is written to take full advantage of the RDOS file system. Expansion of the symbol table and definition of macros is limited only by disk storage capacity.

WARNING

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**CURRENTLY SCHEDULED
FOR OCT 15TH RELEASE**

The DGC Macro Assembler provides a number of major advancements over the Relocatable Assembler. In brief, these advancements include:

1. Expanded expression syntax that provides for implicit as well as explicit precedence. The class of operators has been expanded to include all logical comparison operators.
2. An assembly repeat feature for producing many lines of source from a simple repeat construct. This facility, given a repeat constant of zero, also provides for conditional assembly. Unlike the Relocatable Assembler, conditionals may be nested to any depth.
3. An assembler variable replacement scheme, allowing the programmer access to assembler variables using appropriate source line references. This facility enables the programmer to, for instance, define macros having no fixed argument list, generate unique labels, and access the assembler error flags.
4. A powerful macro facility which allows complete recursion as well as nested macro calls and which provides virtually no limitation upon the number of macro definitions. An extensive macro library is provided by DGC including macros for often used operations such as shifts, byte operations, logical operations, and signed comparisons.
5. Use of literal references with any memory reference instruction. All literals will be optimally resolved in page zero. Optionally, the assembler will eliminate all address errors by literal indirect references through page zero. Literals are not restricted to absolute numeric quantities and, in fact, may consist of any legitimate expression.

The DGC Macro Assembler is completely compatible with the DGC Relocatable Assembler. The additional capabilities of this assembler will be briefly summarized below.

Equivalence Redefinition

A most important addition of the Macro Assembler allows for equivalence redefinition. Given that the symbol appears to the left of an equal sign (=), it will be permissible to redefine its value. The evaluation will be similar to a FORTRAN assignment statement, *i.e.*, every occurrence of the symbol to the right of the equal sign implies the symbol's current value. The evaluation then *replaces* the current value with the new value. For

Equivalence Redefinition (Continued)

example, the following statements are legitimate and define "A" as given:

<u>Statement</u>	<u>Value of A</u>
A = 1	1
A = A+3	4
A = 2*A	10 ₈

Expressions

Six logical operators have been added to the set of available operators. Logical comparisons yield the numeric value 1 for true and 0 for false. In addition, implied precedence has been implemented. Note, however, that because of the left to right evaluation of the Relocatable Assembler the operators +, -, *, /, &, and ! have been given equal precedence. A complete list of operators is given below in order of decreasing precedence:

<u>Precedence Level</u>	<u>Symbolic Operator</u>	<u>Operation</u>
3 (highest)	B	Bit alignment
2	!	Logical OR
	&	Logical AND
	+	Addition
	-	Subtraction
	*	Multiplication
	/	Division
1 (lowest)	==	Equality
	<>	Inequality
	>	Greater than
	>=	Greater than or equal
	<	Less than
	<=	Less than or equal

To enable flexibility, parentheses can be used to explicitly determine the precedence of evaluation. Parenthesized expressions are, naturally, evaluated first. The following statements illustrate this evaluation.

```
000030 A=      10.+(7*2)
000330 B=      A+3B9
000001 C=      (B-A)B(16.-1)/(B-A)B15==1
000361 D=      C+(A+(B*C))
```

Do Loops

In addition to the .IF_.ENDC construct, conditional assembly as well as assembly source loops have been implemented using a new .DO_.ENDC construct. All source statements between the pseudo-ops .DO and .ENDC will be assembled the number of times specified by an absolute expression. The form of the .DO statement is

.DO <absolute_expression>

Do Loops (Continued)

All source lines between the .DO and the corresponding .ENDC are assembled *<absolute_expression>* times. Zero is a legal value, and provides for no assembly whatsoever.

A sixteen-word bit table can be generated by the following:

```
      I=      0
          .DO      16.
          1BI
      I=      I+1
          .ENDC
```

The assembly listing produced is:

000000				00011 000100	1BI
000020				000012 I=	I+1
00000 100000					.ENDC
000001				00012 000040	1BI
				000013 I=	I+1
					.ENDC
00001 040000	1BI			00013 000020	1BI
000002 I=	I+1			000014 I=	I+1
	.ENDC				.ENDC
00002 020000	1BI			00014 000010	1BI
000003 I=	I+1			000015 I=	I+1
	.ENDC				.ENDC
00003 010000	1BI			00015 000004	1BI
000004 I=	I+1			000016 I=	I+1
	.ENDC				.ENDC
00004 004000	1BI			00016 000002	1BI
000005 I=	I+1			000017 I=	I+1
	.ENDC				.ENDC
00005 002000	1BI			00017 000001	1BI
000006 I=	I+1			000020 I=	I+1
	.ENDC				.ENDC
00006 001000	1BI				
000007 I=	I+1				
	.ENDC				
00007 000400	1BI				
000010 I=	I+1				
	.ENDC				
00010 000200	1BI				
000011 I=	I+1				
	.ENDC				

Do Loops (Continued)

Nested DO's are permitted. An $n^{**}2$ bit table (from $n = 1$ to 4) can be generated by the following:

```

I=      1
      .DO      4
J=      0
WORD=    0
      .DO      I+I
WORD=    1BJ+WORD
J=      J+1
      .ENDC
I=      I+1

      WORD

      .ENDC
```

The table generated, in binary, is as shown below:

```

1
1111
11111111
1111111111111111
```

Assembler Variable Replacement

The Macro Assembler provides for string replacement of certain predefined symbols with assembler variable information. The occurrence of a replacement symbol in an assembler source statement is replaced by the appropriate string before being processed. Replacement symbols are always preceded by the character \$. Thus the form is:

$\$<symbol>$

The $<symbol>$ is first matched against a table of predefined symbols. If recognized, the $\$<symbol>$ is replaced, before being processed, by an appropriate ASCII string. If the $<symbol>$ is not recognized, it is searched for within the user symbol table itself. If found, the numeric value of the symbol, in ASCII, replaces the $\$<symbol>$ of the source statement. A table of predefined symbols is given below.

<u>Symbol</u>	<u>Value</u>
BREAK	Last assembler break character
FLAG	Last assembler error flag
LCMD	Location counter mode (0-> absolute, 1-> nrel, 2 ->zrel)
NOARG	Number of arguments of current macro
NOCAL	Number of calls of current macro
DEPTH	Current macro depth
PASS	Current assembler pass

Macro Definitions

Macro definitions take the form:

```
.MACRO <macro_name>

<macro_definition_string>!
```

Two special characters are interpreted within the macro definition string. The first is a single quote ('). This character is ignored and causes the next character to be stored as part of the definition without any interpretation. An example of the use of this character will be given below.

The second special character is an up arrow (↑). This character, if followed by a numeric (1-9) or an alphabetic (A-Z) is a representation of a formal argument. If the character following the "↑" is a numeric, *n*, ↑*n* will be replaced by the *n*th argument specified within the call. If the argument is an alphabetic, this single character symbol will be looked up at the time of the call and its value, *v*, will be used to replace the *v*th argument within the call.

Macro calls may appear anywhere within a source line and take the following form:

```
<macro_name> [<actual_argument1>,<actual_argument2>,...<actual_argumenti>... ]
```

Substitution of actual arguments is accomplished by using *actual_argument₁* to replace every occurrence of ↑1 (or ↑<*alpha*> where <*alpha*> has the value 1), <*actual_argument₂*> to replace every occurrence of ↑2, etc. If no formal arguments were specified within the definition, no arguments may be specified by the call. If more arguments are given by the call than specified, they are ignored.

A number of macro examples follow. Note the use of the added assembler features, the recursive property of the macro FACT and the use of the special character ' within VFD.

A very simple example, logical OR, is given below. The definition is:

```
! LOGICAL OR MACRO

! CALL!
!          OR          [<OP-0>,<OP-1>]

! WHERE THE RESULT IS:
!          <OP-0> ,OR, <OP-1>

      .MACRO  OR

      COM      A1,A1
      AND      A1,A2          ! CLEAR "ON" BITS OF AC#1
      ADC      A1,A2          ! OR RESULT TO AC#2
!
!
!
```

Macro Definitions (Continued)

Three separate calls assemble as:

```

                OR [1,2]
00000 124000      COM      1,1
00001 133400      AND      1,2      ; CLEAR "ON" BITS OF AC1
00002 132000      ADC      1,2      ; OR RESULT TO AC2

                OR [3,0]
00003 174000      COM      3,3
00004 163400      AND      3,0      ; CLEAR "ON" BITS OF AC3
00005 162000      ADC      3,0      ; OR RESULT TO AC0

                OR [2,3]
00006 150000      COM      2,2
00007 157400      AND      2,3      ; CLEAR "ON" BITS OF AC2
00010 156000      ADC      2,3      ; OR RESULT TO AC3
```

A macro to compute $n!$ iteratively is given next. The form of the call is:

FACT [<variable>,n]

where the result is $\text{<variable>} = n!$

The definition is:

```

                .MACRO FACT
                A2= 1
                I=1
                .DO      A1
                A2= A2*I
                I=I+1
                .ENDC
                !
```

A call for $5!$ expands as:

```

                FACT [5,J]
000001 J=      1
000001 I=1
000005      .DO      5
000001 J=      J*I
000002 I=I+1
                .ENDC
000002 J=      J*I
000003 I=I+1
                .ENDC
000006 J=      J*I
000004 I=I+1
                .ENDC
000030 J=      J*I
000005 I=I+1
                .ENDC
000170 J=      J*I
000006 I=I+1
                .ENDC
```

Macro Definitions (Continued)

The same computation can be made using the recursive property of macros.
Here the definition is:

```

      .MACRO  FACT
      .DO      A1==1
A2=      1
      .ENDC

      .DO      A1<>1
A2=      FACT [A1-1,A2]
      .ENDC
  
```

The complete listing for a call of 6! is:

000000	FACT [6,J]	000001	.DO	6=1-1-1-1<>1
J=	.DO	FACT	[6-1-1-1-1-1,J]	
	1	.DO	6=1-1-1-1-1==1	
	.ENDC	J=	1	
000001	.DO		.ENDC	
	6<>1	000000	.DO	6=1-1-1-1-1<>1
000000	FACT	FACT	[6-1-1-1-1-1,J]	
J=	.DO	J=	(6-1-1-1-1-1)*J	
	6=1==1		.ENDC	
	.ENDC	000002	J=	(6-1-1-1-1)*J
000001	.DO		.ENDC	
	6=1<>1	000006	J=	(6-1-1-1)*J
000000	FACT		.ENDC	
J=	.DO	000030	J=	(6-1-1)*J
	6=1-1==1		.ENDC	
	.ENDC	000170	J=	(6-1)*J
000001	.DO		.ENDC	
	6=1-1-1<>1	001320	J=	(6)*J
000000	FACT		.ENDC	
J=	.DO			
	6=1-1-1-1==1			
	.ENDC			

Macro Definitions (Continued)

The use of $\uparrow\langle letter \rangle$ is shown below. The macro ODD accepts a call having any number of arguments, producing a table of all the odd values. The definition is:

```

; THE FOLLOWING MACRO PRODUCES A TABLE OF ALL
; ODD INTEGERS WITHIN THE MACRO CALL LIST.

```

```

; CALL:
;           ODD      [<ARG-LIST>]

```

```

      .MACRO  ODD

```

```

      I=      1
      .DO      $NOARG
      .DO      AI=(AI/2*2)=-1
      AI
      .ENDC
      I=      I+1
      .ENDC
      !

```

A call generates the following:

<pre> ODD [1,2,3,4,5,6,7,8.,9.] 000001 I= 1 000011 .DO \$NOARG000011 000001 .DO 1=(1/2*2)=-1 000000 000001 1 .ENDC 000002 I= I+1 .ENDC 000000 .DO 2=(2/2*2)=-1 2 .ENDC 000003 I= I+1 .ENDC 000001 .DO 3=(3/2*2)=-1 00001 000003 3 .ENDC 000004 I= I+1 .ENDC 000000 .DO 4=(4/2*2)=-1 4 .ENDC 000005 I= I+1 .ENDC 000001 .DO 5=(5/2*2)=-1 00002 000005 5 .ENDC 000006 I= I+1 .ENDC </pre>		<pre> 000000 .DO 6=(6/2*2)=-1 6 .ENDC 000007 I= I+1 .ENDC 000001 .DO 7=(7/2*2)=-1 00003 000007 7 .ENDC 000010 I= I+1 .ENDC 000000 .DO 8.=(8./2*2)=-1 8. .ENDC 000011 I= I+1 .ENDC 000001 .DO 9.=(9./2*2)=-1 00004 000011 9. .ENDC 000012 I= I+1 .ENDC </pre>
---	--	--

Macro Definitions (Continued)

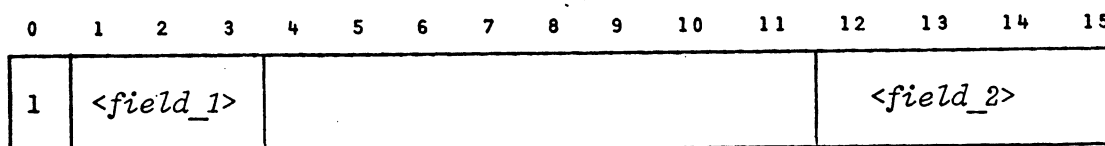
A powerful macro, used to associate a specified field layout with a given name, is now described. The macro VFD is used to define a new macro named as the first argument in the call to VFD. Subsequent use of the name given in the VFD call generates a 16-bit storage word having a primary value to which fields are assembled as described in the call to VFD. The call is of the form:

VFD [*<type_name>*,*<primary_value>*,*<field₁ right bit>*,*<field₁ mask>*,...
<field_i right bit>,*<field_i mask>* ...]

The 3rd, 5th, ... arguments specify the rightmost bit positions of the 1st, 2nd, ... fields. The 4th, 6th, ... arguments specify the field masks for the 1st, 2nd, ... fields. To assemble the fields in the proper bit positions, with overflow and field zero checking, a call is made of the form:

<type_name> [*<field_1 >*,*<field_2>* ...]

The example below defines a *<type_name>* of XYZ. This name is for words of the following layout:



The definition of VFD is:

Macro Definitions (continued)

```
.MACRO VFD
I=4
!!
    .DO $NOARG/2-1
!!
        .MACRO A1 *
        .IFN A1>=1AJ
        MASK=A1
        DATA=1AJ
!!
        I=I-1
        .MACRO A1 *
        .DO 15,-A1
        MASK=MASK*2
        DATA=DATA*2
        .ENDC
!!
        I=I+1
        .MACRO A1 *
        .IFN VALU&MASK
        ERROR [FIELD NON-ZERO]
        .ENDC
        .IFE VALU&MASK
        VALU=(VALU&(-MASK-1))+DATA
        .ENDC
        .ENDC
        .IFE A1>=1AJ
        ERROR[FIELD OVERFLOW]
        .ENDC
!!
        I=I+2
        .MACRO A1 *
        J=J+1
!!
        .ENDC
        .MACRO A1 *
        VALU
!!
        !
```

* Definition of a macro previously defined causes the latest <definition_string> to be appended to the previous string.

Macro Definitions (Continued)

The call to define XYZ produces:

VFD [XYZ,100000,3,7,15.,17]

```

I=4
      .MACRO XYZ
      VALU=100000
      J=1
      .DO $NOARG00000/2-1
      .MACRO XYZ
      .IFN 7>=AJ
      MASK=7
      DATA=AJ
      I=I-1
      .MACRO XYZ
      .DO 15,-3
      MASK=MASK+2
      DATA=DATA+2
      .ENDC
      I=I+1
      .MACRO XYZ
      .IFN VALU&MASK
      ERROR [FIELD NON-ZERO]
      .ENDC
      .IF VALU&MASK
      VALU=(VALU&(-MASK-1))+DATA
      .ENDC
      .ENDC
      .IF 7>=AJ
      ERROR [FIELD OVERFLOW]
      .ENDC
      I=I+2
      .MACRO XYZ
      J=J+1
      .ENDC
      .MACRO XYZ
      .IFN 17>=AJ
      MASK=17
      DATA=AJ
  
```

```

      I=I-1
      .MACRO XYZ
      .DO 15,-15.
      MASK=MASK+2
      DATA=DATA+2
      .ENDC
      I=I+1
      .MACRO XYZ
      .IFN VALU&MASK
      ERROR [FIELD NON-ZERO]
      .ENDC
      .IF VALU&MASK
      VALU=(VALU&(-MASK-1))+DATA
      .ENDC
      .ENDC
      .IF 17>=AJ
      ERROR [FIELD OVERFLOW]
      .ENDC
      I=I+2
      .MACRO XYZ
      J=J+1
      .ENDC
      .MACRO XYZ
      VALU
  
```

And, finally, a call of XYZ for fields having values of 2 and 10 gives:

100000	VALU=100000	070000	MASK=MASK+2
000001	J=1	020000	DATA=DATA+2
			.ENDC
000001	.IFN 7>=2		
000007	MASK=7	000000	.IFN VALU&MASK
000002	DATA=2		ERROR [FIELD NON-ZERO]
			.ENDC
000014	.DO 15,-3		
000016	MASK=MASK+2	000001	.IFE VALU&MASK
000004	DATA=DATA+2	120000	VALU=(VALU&(=MASK-1))+DATA
	.ENDC		.ENDC
000034	MASK=MASK+2		
000010	DATA=DATA+2	.ENDC	
	.ENDC	000000	.IFE 7>=2
000070	MASK=MASK+2		ERROR[FIELD OVERFLOW]
000020	DATA=DATA+2		.ENDC
	.ENDC		
000160	MASK=MASK+2	000002	J=J+1
000040	DATA=DATA+2		
	.ENDC	000001	.IFN 17>=10
000340	MASK=MASK+2	000017	MASK=17
000100	DATA=DATA+2	000010	DATA=10
	.ENDC		
000700	MASK=MASK+2	000000	.DO 15,-15.
000200	DATA=DATA+2		MASK=MASK+2
	.ENDC		DATA=DATA+2
001600	MASK=MASK+2		.ENDC
000400	DATA=DATA+2		
	.ENDC	000000	.IFN VALU&MASK
003400	MASK=MASK+2		ERROR [FIELD NON-ZERO]
001000	DATA=DATA+2		.ENDC
	.ENDC		
007000	MASK=MASK+2	000001	.IFE VALU&MASK
002000	DATA=DATA+2	120010	VALU=(VALU&(=MASK-1))+DATA
	.ENDC		.ENDC
016000	MASK=MASK+2	.ENDC	
004000	DATA=DATA+2		
	.ENDC	000000	.IFE 17>=10
034000	MASK=MASK+2		ERROR[FIELD OVERFLOW]
010000	DATA=DATA+2		.ENDC
	.ENDC		
		000003	J=J+1
		000000	VALU

Literals

Literals are permitted on all memory reference instructions. The format is:

$$\langle mem_reference \rangle [\langle ac \rangle ,] = \langle expression \rangle$$

When assembled, the instruction will reference a memory location whose contents will be the expression given. To accomplish this, all literals will be "dumped" in page zero, using the first .ZREL location available after pass 1.

An extension of the literal concept is optionally available to resolve program address errors. All address errors detected on Pass 2 will be resolved using page zero address constants provided by the assembler.

Listing Options

The Macro Assembler provides, optionally, a number of listing options. These options include:

1. The octal output from .TXT can be suppressed after two bytes (one word).
2. Conditional statements that are not assembled can be suppressed from the listing.
3. Macro expansions can be suppressed from the listing.
4. An expanded address field can be printed, giving the address of all memory reference instructions relative to the current location counter.